

# 2017 HOBGOOD MEMORIAL WARM-UP TOURNAMENT RULES

- A. WE WILL BE PLAYING BY DIZZY DEAN RULES UNLESS OTHERWISE STATED.
- B. FREE DEFENSIVE SUBSTITUTION AND CONTINUOUS BATTING WILL BE ALLOWED IN ALL AGE GROUPS.
  - o MUST BE DECLARED AT PLATE MEETING BEFORE START OF GAME
- C. GAMES WILL BE 6 INNINGS OR TIME LIMIT IN ALL AGES. THE TIME AFTER WHICH NO NEW INNING MAY START IS AS FOLLOWS:
  - o COACH PITCH – 1:15
  - o 9u thru 12u – 1:30
  - o 13+ - 1:45
  - o GOLD BRACKET CHAMPIONSHIP GAMES – NO TIME LIMIT
- D. THERE WILL BE A 7 RUN LIMIT PER INNING IN ALL AGE GROUPS
  - o MERCY RULE WILL BE IN EFFECT WHEN LOSING TEAM IS UNABLE TO EQUAL LEAD BY SCORING MAXIMUM RUNS IN REMAINING INNINGS
- E. ALL NON-WOOD BATS MUST MEET 1.15 BPF (BAT PERFORMANCE FACTOR) FOR THE LIFE OF THE BAT AND MUST POSSESS A CLEARLY IDENTIFIABLE MANUFACTURE'S CERTIFICATION STAMP. THIS WILL INCLUDE 2 ¼, 2 5/8, AND 2 ¾ BARREL BATS.
  - o ALL BANNED DEMARINI CF ZEN BATS ARE ALSO BANNED (REFER TO DEMARINI WEBSITE)
    - <http://www.demarini.com/en-us/cbz17-update>
  - o BBCOR BATS ARE REQUIRED FOR 13+
- F. IN COACH PITCH, THE PLAYER PITCHER IS REQUIRED TO WEAR A PROTECTIVE MASK. THE CATCHER IS REQUIRED TO WEAR A PROTECTIVE HELMET/MASK, CHEST GUARD, SHIN GUARDS, AND A PROTECTIVE CUP.
- G. IN COACH PITCH, A TEAM MAY BEGIN THE GAME WITH 9 PLAYERS BUT MUST FINISH THE GAME WITH AT LEAST 9 PLAYERS. IN KID PITCH, A TEAM MAY BEGIN THE GAME WITH 8 PLAYERS BUT MUST FINISH THE GAME WITH AT LEAST 8 PLAYERS.
- H. COURTESY RUNNER IS ALLOWED FOR PITCHER & CATCHER OF RECORD. MUST BE A SUBSTITUTE OR LAST BATTED OUT.
- I. IN CASE OF A TIE IN POOL PLAY, SCORE WILL BE RECORDED AS A TIE WITH EACH TEAM RECEIVING ½ POINT IN STANDINGS. IN BRACKET PLAY, TIE BREAKER RULE WILL BE IN EFFECT WITH LAST BATTED OUT PLACED ON SECOND BASE WITH ONE OUT TO BEGIN EXTRA INNING.
- J. UNIFORMS DO NOT HAVE TO BE MATCHING, BUT IT IS ENCOURAGED. EACH PLAYER SHALL HAVE A JERSEY WITH A NUMBER. HATS MUST BE WORN. SHIRTS SHALL REMAIN TUCKED IN. COACHES ARE NOT REQUIRED TO WEAR MATCHING UNIFORMS.
- K. PITCHING WILL NOT BE TRACKED IN THIS TOURNAMENT. PLEASE TAKE CARE OF YOUR PITCHERS' ARMS.
- L. IN POOL PLAY, COIN TOSS WILL DETERMINE HOME TEAM. IN BRACKET PLAY, BETTER SEED DECIDES.
- M. HOME TEAM SHALL KEEP THE OFFICIAL SCOREBOOK. AWAY TEAM WILL RUN THE SCOREBOARD.
- N. EACH TEAM SHALL PROVIDE TWO NEW BASEBALLS FOR EACH GAME. IF ADDITIONAL BALLS ARE REQUIRED DUE TO BALL GOING OUT OF PLAY, TEAM AT BAT MUST SUPPLY ADDITIONAL BALL(S)
- O. IN CASE OF A TIE IN STANDINGS AFTER POOL PLAY GAMES, SEEDING WILL BE DETERMINED AS FOLLOWS:
  - 1—HEAD TO HEAD (if applicable)
  - 2—RUNS ALLOWED
  - 3—RUNS SCORED
  - 4---COIN TOSS
- P. NO PERSONAL COOLERS WILL BE ALLOWED IN PARK. TEAM COOLERS WILL BE ALLOWED IN DUGOUTS ONLY.
- Q. NO PETS ARE ALLOWED.
- R. NO SCOOTERS, BICYCLES, SKATEBOARDS, ROLLER BLADES, OR OTHER SIMILAR OBJECTS.
- S. NO ALCOHOL OR TOBACCO ALLOWED.
- T. TEAMS MAY PLAY MORE THAN 2 GAMES PER DAY.

**\*Rules are subject to change prior to tournament start. Any discrepancies to be resolved by a tournament director.**